

## OSPF Packet Header

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Version #	Type	Packet Length	
Router ID			
Area ID			
Checksum		Authentication Type	
Authentication			
Authentication			

- Type 1 Hello
- Type 2 Database Description
- Type 3 Link State Request
- Type 4 Link State Update
- Type 5 Link State Acknowledgment

## OSPF Hello

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Version #	1	Packet Length	
Router ID			
Area ID			
Checksum		Authentication Type	
Authentication			
Authentication			
Network Mask			
Hello Interval		Options	Router Pri
Router Dead Interval			
Designated Router			
Backup Designated Router			
Neighbor (could repeat for multiple neighbors)			

## Options Field

<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>
*	*	DC	EA	N/P	MC	E	*

DC Bit: identifies support for demand circuits  
 EA Bit: ability to support External Attribute LSA  
 N/P Bit: support for LSA Type 7 (NSSA Externals)  
 MC Bit: support for multicast packets (MOSPF)  
 E Bit: identifies the support for LSA type 5 packets

## OSPF Database Description

0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7
Version #		2		Packet Length																											
Router ID																															
Area ID																															
Checksum								Authentication Type																							
Authentication																															
Authentication																															
Interface MTU								Options				0 0 0 0 I M MS																			
An LSA Header																															

I Bit: When set, this is the first in sequence of database descriptor packets  
 M Bit: When set, there are more database descriptor packets to follow  
 MS Bit: Master/Slave bit, when set, this router is the master

## OSPF Link State Request

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Version #	3	Packet Length	
Router ID			
Area ID			
Checksum		Authentication Type	
Authentication			
Authentication			
Link State type			
Link State ID			
Advertising Router			

After exchanging Database Description packets with a neighboring router, a router may find that parts of its link-state database are out-of-date. The Link State Request packet is used to request the pieces of the neighbor's database that are more up-to-date.

## OSPF Link State Update

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Version #	4	Packet Length	
Router ID			
Area ID			
Checksum		Authentication Type	
Authentication			
Authentication			
How many LSAs within this update			
LSAs			

## OSPF LSA Header

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Link State Age		Options	LS Type
Link State ID			
Advertising Router			
Link State Sequence Number			
Link State Checksum		Length	

## LSA Type 1 – Router LSA

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Link State Age		Options	1
Link State ID			
Advertising Router			
Link State Sequence Number			
Link State Checksum		Length	
0 Nt W V E B 0		Number of Links	
Link ID			
Link Data			
Type	# TOS	Metric	

Could repeat for multiple links

## LSA Type 1 Bits/Fields

- Nt Bit: When set, the router is an NSSA border router and will translate LSA Type -7 to LSA Type-5
- W Bit: When set, the router is a wild-card multicast receiver
- V Bit: When set, the router is an endpoint of one or more fully adjacent virtual links.
- E Bit: When set, the router is an AS boundary router
- B Bit: When set, the router is an area border router
- Type is a brief description of the link
  - 1 Point to point
  - 2 connection to transit network
  - 3 connection to a stub network
  - 4 Virtual link
- Link ID identifies the object that this links connects to
  - 1 Neighbors Router ID
  - 2 IP address of the DR
  - 3 IP Network/Subnetwork number
  - 4 Neighbor Router ID
- # TOS is the number of different Type of Service metrics given (other than the required link metric)

## LSA Type 2 – Network LSA

0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7
Link State Age								Options								2															
Link State ID																															
Advertising Router																															
Link State Sequence Number																															
Link State Checksum																Length															
Network Mask																															
Attached Router ID																															

## LSA Type 3/4 – Summary LSA

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Link State Age		Options	3 or 4
Link State ID			
Advertising Router			
Link State Sequence Number			
Link State Checksum		Length	
Network Mask			
0	Metric		
TOS	TOS Metric		

Type 3 summary-LSAs are used when the destination is an IP network.  
 Type 4 summary-LSAs are used when the destination is an AS boundary router within another area.

## LSA Type 5 – AS External LSA

0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7	0 1 2 3 4 5 6 7
Link State Age		Options	5
Link State ID			
Advertising Router			
Link State Sequence Number			
Link State Checksum		Length	
Network Mask			
[E] 0	Metric		
Forwarding Address			
External Route Tag			
[E] TOS	TOS Metric		

} Could repeat for multiple links

E Bit: External type

## LSA Type 7 – NSSA External

0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7
Link State Age								Options								7															
Link State ID																															
Advertising Router																															
Link State Sequence Number																															
Link State Checksum								Length																							
Network Mask																															
[E]	0							Metric																							
Forwarding Address																															
External Route Tag																															
[E]	TOS							TOS Metric																							

} Could repeat for multiple links

E Bit: External type

## OSPF Link State Acknowledgement

0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7
Version #				5				Packet Length																							
Router ID																															
Area ID																															
Checksum								Authentication Type																							
Authentication																															
Authentication																															
An LSA Header																															

To make the flooding of LSAs reliable, flooded LSAs are explicitly acknowledged. This acknowledgment is accomplished through the sending and receiving of Link State Acknowledgment packets.